

## 2023 Spring Series: Fortnite Rulebook

### Table of Contents

<b>I.</b>	<b>Acceptance of the Competition Rules</b>	<b>2</b>
<b>II.</b>	<b>Overview and Schedule</b>	<b>2</b>
	A. Schedule	
<b>III.</b>	<b>Eligibility</b>	<b>4</b>
	A. Age and Grade Clause	
	B. Proof of Identity	
<b>IV.</b>	<b>Competition Rules</b>	<b>4</b>
	A. Team Rosters	
	B. Toxicity and Hate Speech	
	C. Additional Match Rules	
<b>V.</b>	<b>Streaming and Production</b>	<b>5</b>
	A. Official AEA Broadcasts	
	B. Personal and Club Streams	
<b>VI.</b>	<b>Legal</b>	<b>5</b>

## **2023 Spring Series: Fortnite Rulebook**

### **I. Acceptance of the Competition Rules**

This rulebook encompasses competitions and interactions made within the Amateur Esports Association’s various platforms from the month of January 2023 through June 2023. This rulebook has hierarchy over messages sent through email or via Discord message which may contradict any point in this rulebook. This rulebook is subject to be amended by AEA Moderators. Team Captains will be made aware of any major changes via the AEA Discord Server. Registering to compete in the 2023 Spring Series: Fortnite competition hosted by the AEA indicates that you accept the rules outlined in this document and understand its right to be amended.

### **II. Overview and Schedule**

The Spring Series Fortnite competitions will be played in the form of “Zone War Duo’s”, more specifically “Late Game Arenas”. Teams of 2 players will compete against multiple other teams in a late-game scenario. This rulebook will be updated to include Information regarding loot pools, point distributions and map layout by January 13th, 2023.

The AEA will host a number of Fortnite events throughout the Spring. All AEA 2023 Spring Series competitions require that a minimum of 12 teams register in order to conduct the competition according to the schedule and ruleset detailed in this rulebook.

#### **A. Schedule**

##### **1. Preseason Play**

This section of the competition gives teams the opportunity to familiarize themselves with the competition and play some preliminary matches. Preseason performance does not dictate seeding into any other portion of the competition.

##### Fortnite Preseason Events

<b>Round</b>	<b>Date</b>	<b>Start Time</b>
Preseason Open 1	Jan. 28th, 2023	1:00 PM PST / 3:00 PM CST / 4:00 PM EST
Preseason Open 2	Feb. 11th, 2023	1:00 PM PST / 3:00 PM CST / 4:00 PM EST
Preseason Open 3	Feb. 25th, 2023	1:00 PM PST / 3:00 PM CST / 4:00 PM EST

## 1. Regular Season Play

The Regular Season portion consists of 5 separate events where points are acquired. The point values are increased for events which take place later in the spring.

### Fortnite Regular Season Events

Round	Date	Start Time
Match Day #1 (1x Points)	March 11th, 2023	1:00 PM PST / 3:00 PM CST / 4:00 PM EST
Match Day #2 (1x Points)	March 25th, 2023	1:00 PM PST / 3:00 PM CST / 4:00 PM EST
Match Day #3 (1x Points)	April 8th, 2023	1:00 PM PST / 3:00 PM CST / 4:00 PM EST
Match Day #4 (1.5x Points)	April 22nd, 2023	1:00 PM PST / 3:00 PM CST / 4:00 PM EST
Match Day #5 (1.5x Points)	May 6th, 2023	1:00 PM PST / 3:00 PM CST / 4:00 PM EST

## 2. Post-Season Tournament

The Post-Season Tournament will have teams seeded following their final Regular Season standings. Format for this section of the competition will be set according to the number of participants in the AEA Spring Series competition, and the full Post-Season Tournament schedule will be updated here by February, 24th 2023.

## 3. National Tournament

The AEA National Tournament is a LAN event which will take place in June 2023. No fewer than 8 teams will be invited to compete from each 2023 Spring Series competitions. National Tournament location, format and schedule will be announced in the AEA Discord server and updated to this section of the rulebook by March 15th, 2023.

### **III. Eligibility**

Teams that have chosen to organize for esports competitions within the Amateur Esports Association must adhere to the following requirements regarding eligibility. Additionally, at least one contact from each team must be in the official Amateur Esports Association Discord server.

#### **A. Age and Grade Clause**

1. A player is only eligible to compete in the Amateur Esports Association for as long as they are no older than 18 years of age and/or still registered in High School.
2. For the 2023 Spring Series, in order to qualify for all competitions all players on any given roster must be:
  - a. 18 years of age or below the age of 18 as of 01/01/2023
  - b. 19 years of age and Enrolled in High School as of 01/01/2023

#### **B. Proof of Identity**

1. Proof of photo identification, which includes birthdate, must be available to review upon request by an Amateur Esports Association official.

### **IV. Competition Rules**

#### **A. Team Rosters**

1. A roster may consist of (2) starting players and up to (2) substitutes
2. Roster modifications may be requested after tournament registration by contacted moderators in the Amateur Esports Association Discord server. Moderators reserve the right to deny requests and all moderator determinations are final.
3. No roster modifications will be accepted less than (2) weeks prior to the season playoffs unless an emergency roster modification is granted by the Amateur Esports Associations Moderators.
4. All teams must have at least (1) representative in the Amateur Esports Association Discord server, and one representative from each team must be registered as the teams point of contact for the event.

#### **B. Toxicity and Hate Speech**

1. Toxicity is not permitted in any competitions hosted by the Amateur Esports Association. The golden rule is to simply be nice to others. Any form of hate speech, name calling or derogatory references will be taken very seriously. This includes interactions during any AEA event, both in game and in Discord. AEA Moderators have the final say when reviewing cases of toxicity and/or hate speech. Please contact an AEA Moderator to report this behavior if observed.

### **C. Additional Match Rules**

1. A team must have at least 1 player from their roster in order to participate in any competition. If a player is to disconnect, the team must continue to play the match without that player. If all members from a team experience a disconnect, the team will not receive points for participating in that match.
2. Excessive use of emotes as a form of taunting or boasting will not be tolerated.
3. Teams and players may not work collaboratively with other teams in the lobby for any sort of competitive advantage. “Teaming” of any sort, including but limited too working together to strategically target other teams or pre-planning to avoid fights with one another, will result in match disqualification or further consequence pending the decision of an AEA Competition Moderator.

## **V. Streaming and Production**

### **A. Official Amateur Esports Association Broadcasts**

1. The Amateur Esports Association reserves the right to stream any match within the 2023 Spring Series: Fortnite competition.

### **B. Personal and Club Streams**

1. Clubs and/or individuals may choose to stream their perspective of the match **if and only if** the stream title includes one of the following descriptions: “AEA 2023 Spring Series: Fortnite”, or “AEA Spring Series”. Personal streams should be run at your own risks, and the Amateur Esports Association advises adding a delay to the stream to prevent other teams from potentially “stream sniping” to gain an advantage in the match.

## **VI. Legal**

This event is not sponsored, endorsed, or administered by Epic Games, Inc..